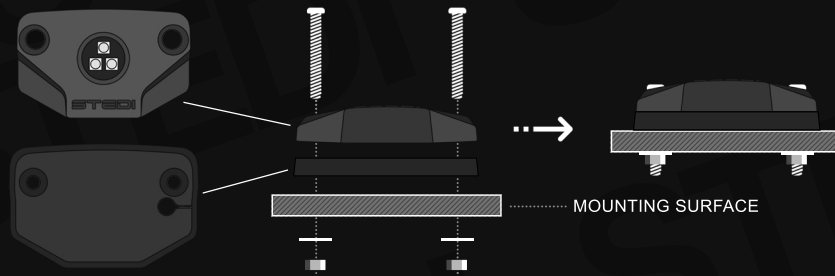x12 x2 x12 x12 x12 x1 x1

(Note: 4 light inputs are 3.5 metres and the other 2 are 5 metres)

ROCK LIGHT INSTALLATION

1. Lay out your wiring harness through the engine bay connecting the negative (- / black wire) to the battery terminal, at this stage the positive (+ / red wire) cable can be left asside.

2. Run the harness to a central point to where you plan to mount up the rock lights.The module has mounting points which can be fixed to your chassis or other secure location.

3. Mount up the desired amount of rock lights around the vehicle. The rubber backing can be used as a template for any holes you may need drilled. The assembly of the rock light is best shown through the below diagram.
(It is not required that all 6 rock lights are connected)

MOUNTING SURFACE

4. The dime switch on the harness can be mounted internally in the cabin or else where around the vehicle. Once everything is mounted and wired up, all that is left is to connect the positive (+ / red wire) to the battery terminal.

BLUETOOTH CONTROL

For bluetooth control we recommend using '**Happy Lighting**' app which can be downloaded using the QR code over the page or via searching 'Happy Lighting' in your mobile devices app store.

Once installed, turn your devices bluetooth on prior to opening the app. You may receive a notification upon first launch. The app has features that can control the characteristics of the light using audio files or via your phones microphone. You can allow / deny access depending if you plan to use said features.

support.stedi.com.au

To use the timer/alarm activated features, the switch will need to remain in the 'on' position. The lights can then be left alone and will turn on/off depending on the last input through the app. Your phone will not need to be connected for this.

HOME SCREEN:
Through the homescreen you will be able to drag the spectrum ring for the desired lighting colour. Below the spectrum is brightness adjustment and at the bottom of the screen are your frequently used colours and pre-set inputs (amber, white, blue, etc..).

LIGHTING FEATURES

COLOUR GRAB:
This feature will allow you to open a photo and set a desired colour through pressing on the area with the colour.

GRADUAL CHANGE:
Features including fade in/out & colour cycle are located in the **style** menu. The colour (solid or rainbow) input can be set with a desired speed as well as the function of the fade (fade to black or fade into the next colour)

SHAKE SELECTION:
Through the setting in the top right, if the shake slider is active, the lights will change the mode upon every shake of your mobile device. These are randomly generated.

AUDIO INPUT:
MUSIC: You will be able to import a song that is stored on your mobile device that will alter brigtness and colour in sync with the audio.

MICROPHONE: Accessing the microphone will alter the brightness and colour of the lights when sound is detected.

TIMER / ALARM:
These can be set so that at a certain time on a certain day (user selected), the lights will turn on to the set feature that was selected when setting the alarm. For example, you can set the lights for a camping trip to turn to amber at 6pm everyday of the week.

ⓘ **CONNECTING A NEW DEVICE:**
When adding a new device to the app, do not connect directly through the phones inbuilt 'available connections' menu. This must be done through the app using the top left menu and linking the new lights. If any issues connecting, clear your phones bluetooth cache.

 Download on the
App Store

 Get it on
Google play

SURFACE SIX
INSTALLATION GUIDE